

JPMorganChase

# **OPTIMIZATION**

- **General problem: minute** ∈K  $f(x)$
- Examples:
	- Find portfolio with maximum return and minimum risk
	- Find a shortest route between two points on a map
- General classes of optimization problems:
	- *Combinatorial optimization*: variables are discrete (bits, integers)
		- Often NP-hard!
	- *Continuous optimization*: variables are real (floating point)
		- Convex or non-convex

# **WHY QUANTUM FOR OPTIMIZATION?**

- Straightforward to encode in a circuit
	- Objective function can often be encoded directly, no data loading necessary
- Many small hard problems
	- Some combinatorial optimization problems become intractable at a few hundred binary variables (e.g. Low Autocorrelation Binary Sequences)
- **Clear value** 
	- Optimization is ubiquitous in industry
	- Doing optimization better directly connects to business value
- Evidence of broadly applicable speedups

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- But! Many provable polynomial speedups exist:
	- Quadratic speedups that leverage Grover's algorithm as a subroutine
		- Branch-and-bound [Montanaro '19, Chakrabarti et al. '20]
		- Dynamic programming [Ambainis et al.'18]
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	- Quantum walk algorithms
		- Quadratic speedup for backtracking [Montanaro'15]
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	- Slightly-better-than-quadratic speedup over brute-force-search by starting Grover from a "warm-start" state [Dalzell et al '22]

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	- **FREW SREW SLIGHTLY-better-than-quadratic speedup over Markov Chain search for** a broad range of constrained problems [Chakrabarti et al '24]
		- Super-quadratic speedup over *any* classical search with a polynomial-time Gibbs sampler for a certain class of problems

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	- Quartic speedup for planted kXOR [Schmidhuber et al '24]
- Exponential space advantage in streaming setting [Kallaugher et al '23]
- **ENEXY** Potential exponential speedup for restricted family of problems which are not known to be NP-hard [Jordan et al '24]

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- **EXPONER EXPONENT SPACE ADVANTAGE IN STEAMING SETTING [Kallaugher et al '23]**
- **ENEXY** Potential exponential speedup for restricted family of problems which are not known to be NP-hard [Jordan et al '24]
	- Easy to study empirically by studying classical decoders!

#### **QUANTUM HEURISTICS FOR OPTIMIZATION Combinatorial**

- Heuristics have been proposed that appear to do well numerically
	- Quantum Approximate Optimization Algorithm [Hogg '00, Farhi '14]
		- Some numerical evidence of speedup is available [Boulebnane '22, Shaydulin '23]

Solver	Fit	Error
<b>WalkSAT QAOA</b>	$-3.232 + 0.295n$	0.011
QAOA $(p = 14)$	$-1.064 + 0.326n$	0.008
QAOA $(p = 60)$	$-2.842 + 0.302n$	0.007
walksatlm	$-0.309 + 0.325n$	0.008
maplesat	$1.531 + 0.461n$	0.004
glucose4	$2.998 + 0.498n$	0.005

<sup>[</sup>Boulebnane '22] [Shaydulin '23]



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	- Quantum Adiabatic Algorithm [Farhi '00]
		- Proving performance is challenging, but can be run heuristically
	- Quantum Counterdiabatic Driving [Berry '09]
- **Experiments on hardware will tell if these work**

### **QUANTUM SPEED-UPS FOR OPTIMIZATION Continuous**

- **Provable polynomial speedups for convex problems** 
	- Semidefinite programming [Brandao-Svore '16, van Apeldoorn-Gilyen '18]
	- Linear programming [Kerenidis-Prakash '18, Augustino et al. '23]

"Even if quantum computers one day match the gigahertz-level clock-speeds of modern classical computers, **10<sup>24</sup> layers of T gates would take millions of years to execute**. By contrast, the PO problem can be easily **solved in a matter of seconds on a laptop for n = 100 stocks**."

[Dalzell '22 on Kerenidis-Prakash '18]

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Algorithm	Complexity	<b>QRAM</b>	<b>Notes</b>
IPM $[CLS21, vdB20]$	$\mathcal{O}_{n,\frac{1}{2}}((m+n)^{\omega})$		
$QMMWU$ [BGJ+23]	$\widetilde{\mathcal{O}}\left(\sqrt[m]{m+n}r^{2.5}\varepsilon^{-2.5}+\varepsilon^{-3}\right)$		$r \geq   x_*  _1$
IR-QIPM MFWT23	$\mathcal{O}_{n,\kappa(Q),\frac{1}{\varepsilon}}\left((m+n)^{2.5} \kappa(Q)^2 \ Q\  \ x_*\ ^5\right).$		
IR-QCPM (this work)	$\mathcal{O}_{m,n,\kappa(\mathcal{M}),\frac{1}{\varepsilon}}((m+n)\,\mathrm{nnz}(A)\kappa(\mathcal{M}))$		

Table 1: Complexity to solve the primal-dual pair (P)-( $\overline{D}$ ) to precision  $\varepsilon$ 

#### [Augustino et al. '23]

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- **Promising heuristics for non-convex problems** 
	- Quantum Hamiltonian Descent [Leng et al '23]
	- Quantum Langevin Dynamics [Chen et al '23]



## **TAKEAWAY**

- Optimization is a promising domain for quantum algorithms due to availability of broadly applicable speedups and promising heuristics
- Speedups available in both discrete and continuous setting
	- Mostly polynomial, though recent results suggest possibility of exponential separations
- **Experiments on early fault-tolerant devices will show the power of heuristics**